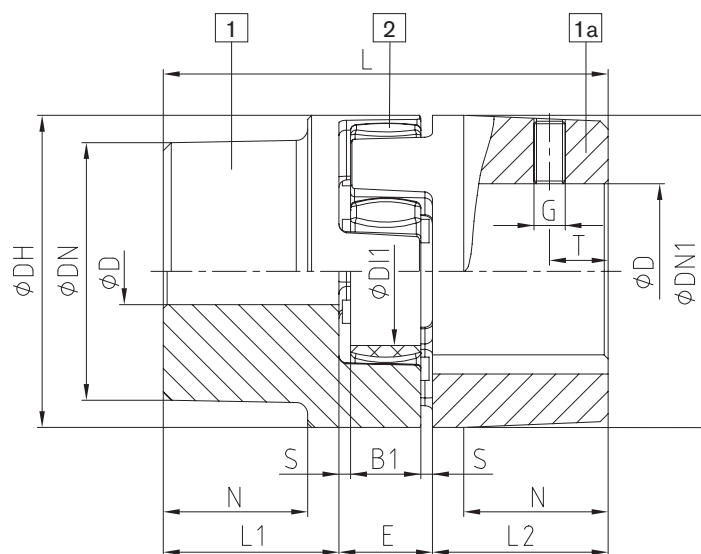
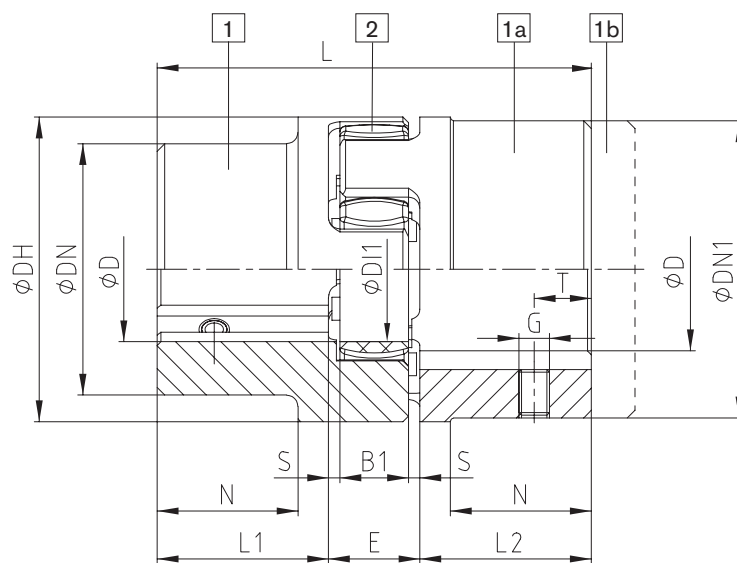


Components



AI-D (thread opposite the keyway)



GJL / GJS (thread on the keyway)

